



Non-Acceptable Target Arrays



Stage Ratios for LIII Matches and above 3.2.1



| TOTAL STAGES | SHORT STAGES | MEDIUM STAGES | LONG STAGES |
|--------------|--------------|---------------|-------------|
| 12 | 6 | 4 | 2 |
| 13 | 7 | 4 | 2 |
| 13 | 6 | 5 | 2 |
| 14 | 7 | 5 | 2 |
| 14 | 8 | 4 | 2 |
| 14 | 6 | 6 | 2 |
| 15 | 8 | 5 | 2 |
| 15 | 7 | 6 | 2 |
| 16 | 8 | 6 | 2 |
| 16 | 9 | 5 | 2 |
| 17 | 9 | 6 | 2 |
| 18 | 9 | 6 | 3 |
| 19 | 10 | 6 | 3 |
| 19 | 9 | 7 | 3 |
| 20 | 10 | 7 | 3 |
| 20 | 11 | 6 | 3 |
| 20 | 9 | 8 | 3 |



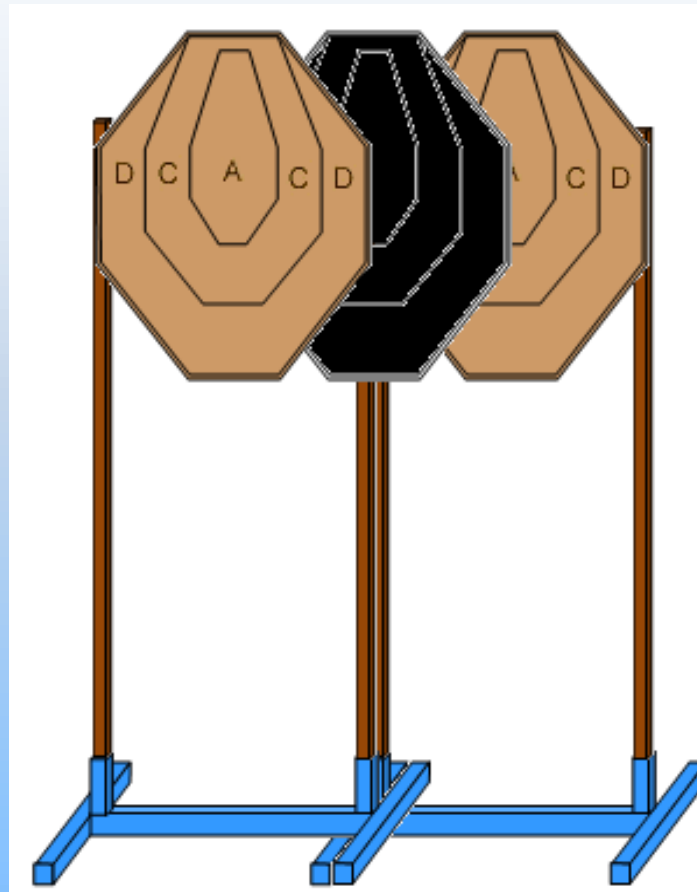
Stage Ratios for LIII Matches and above 3.2.1



| TOTAL STAGES | SHORT STAGES | MEDIUM STAGES | LONG STAGES |
|--------------|--------------|---------------|-------------|
| 21 | 11 | 7 | 3 |
| 21 | 10 | 8 | 3 |
| 22 | 11 | 8 | 3 |
| 22 | 12 | 7 | 3 |
| 23 | 12 | 8 | 3 |
| 24 | 12 | 8 | 4 |
| 25 | 13 | 8 | 4 |
| 25 | 12 | 9 | 4 |
| 26 | 13 | 9 | 4 |
| 26 | 14 | 8 | 4 |
| 26 | 12 | 10 | 4 |
| 27 | 14 | 9 | 4 |
| 27 | 13 | 10 | 4 |
| 28 | 14 | 10 | 4 |
| 28 | 15 | 9 | 4 |
| 29 | 15 | 10 | 4 |
| 30 | 15 | 10 | 5 |



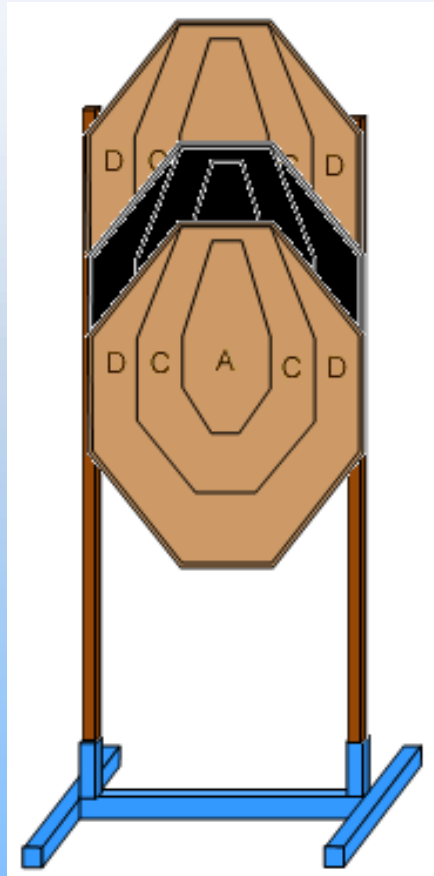
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|----------|
| Acceptable | |
| Not Acceptable | X |



Acceptable and Non Acceptable Target Arrays



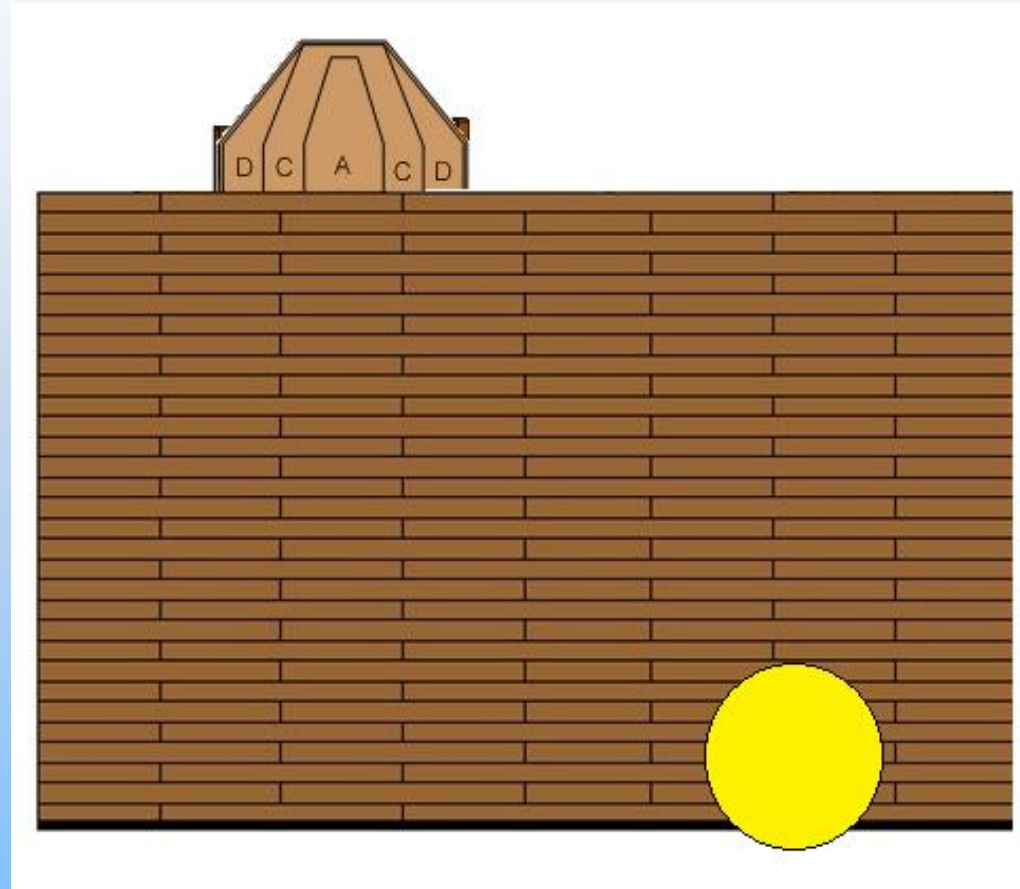
Acceptable

Not Acceptable

X



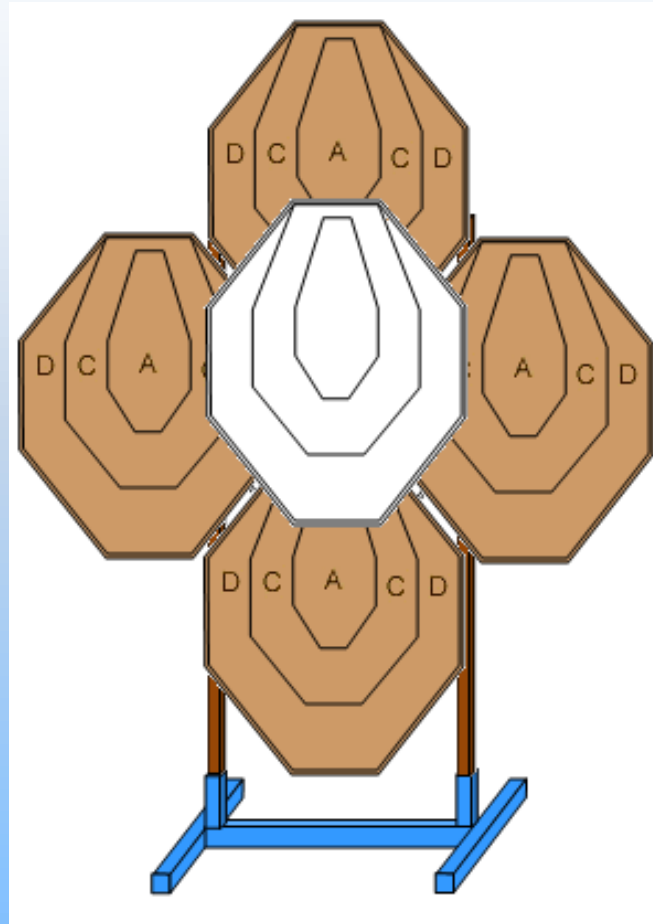
Non Acceptable Target Arrays



| | |
|----------------|----------|
| Acceptable | |
| Not Acceptable | X |



Acceptable and Non Acceptable Target Arrays



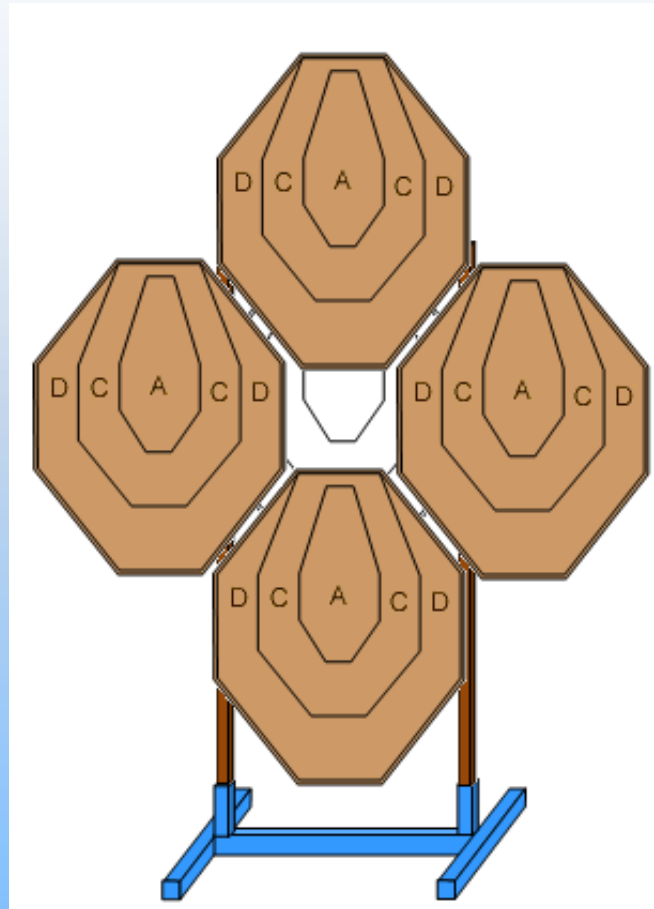
Acceptable

Not Acceptable

X



Acceptable and Non Acceptable Target Arrays



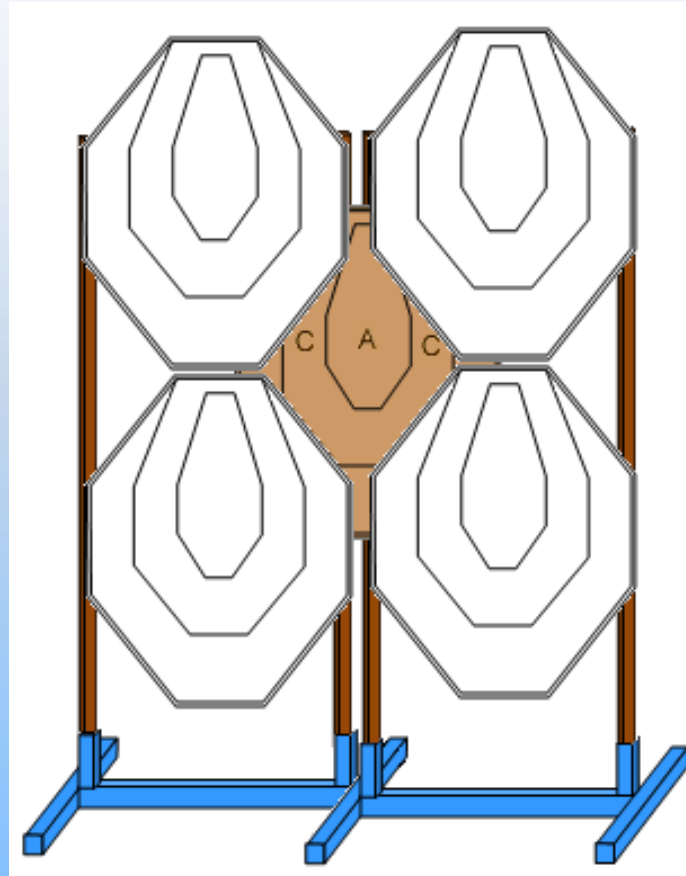
Acceptable

Not Acceptable

X



Acceptable and Non Acceptable Target Arrays



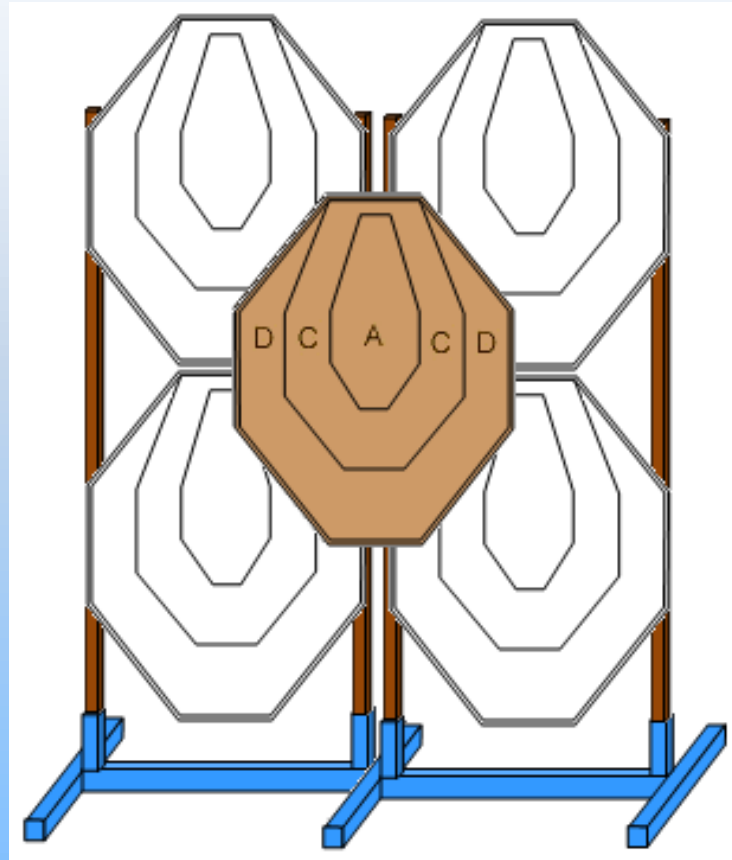
Acceptable

Not Acceptable

X



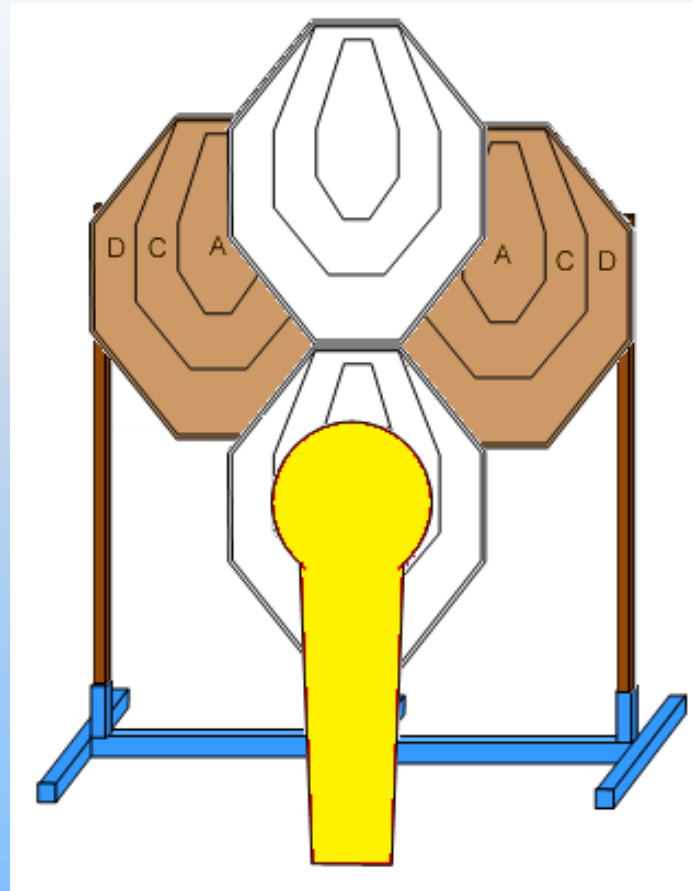
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|----------|
| Acceptable | |
| Not Acceptable | X |



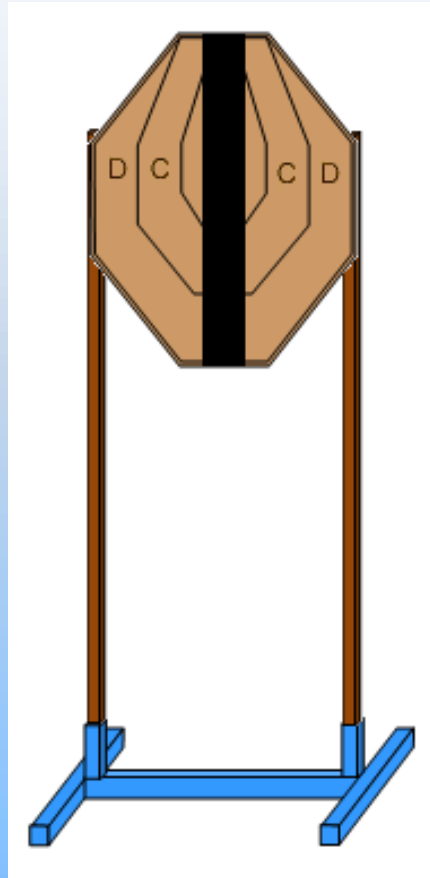
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|----------|
| Acceptable | |
| Not Acceptable | X |



Acceptable and Non Acceptable Target Arrays



Acceptable

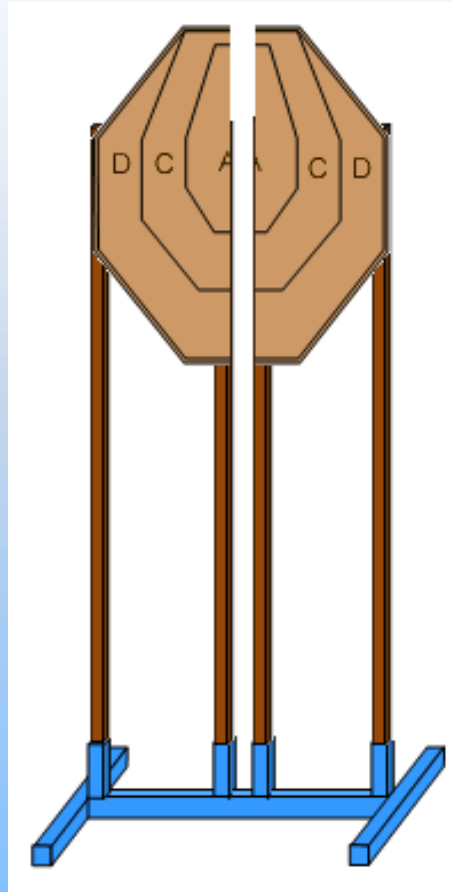
X if 1 target

Not Acceptable

X if 2 targets



Acceptable and Non Acceptable Target Arrays



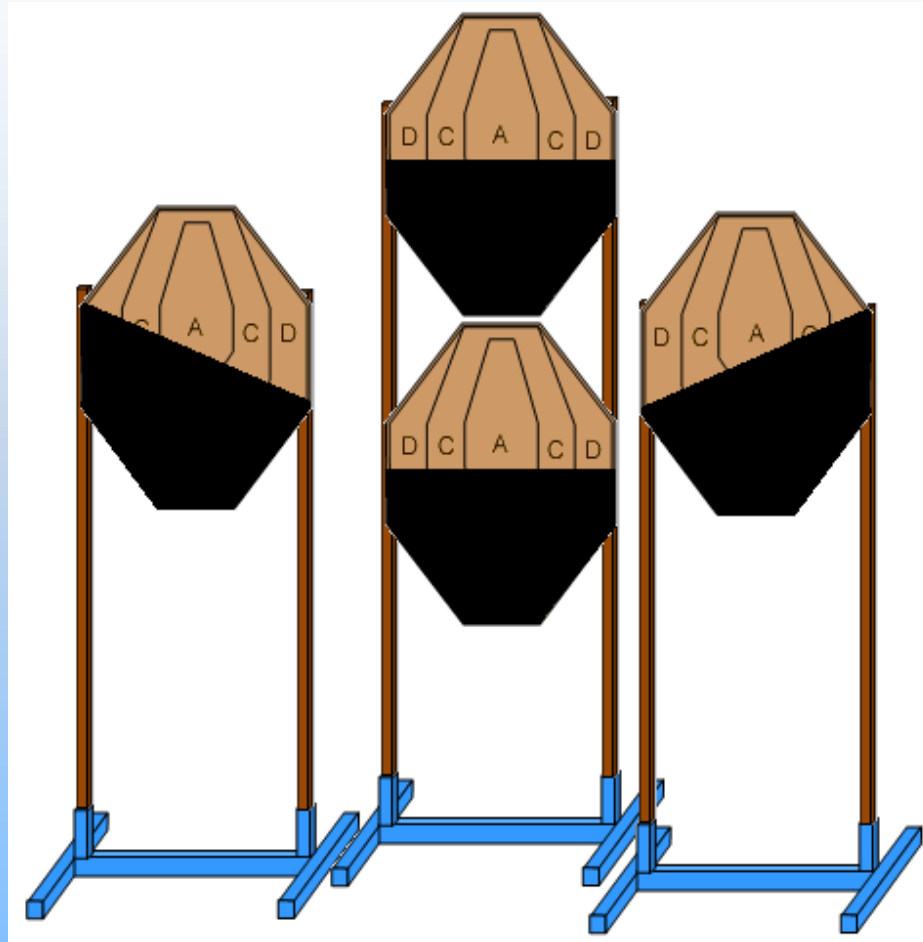
Acceptable

Not Acceptable

X



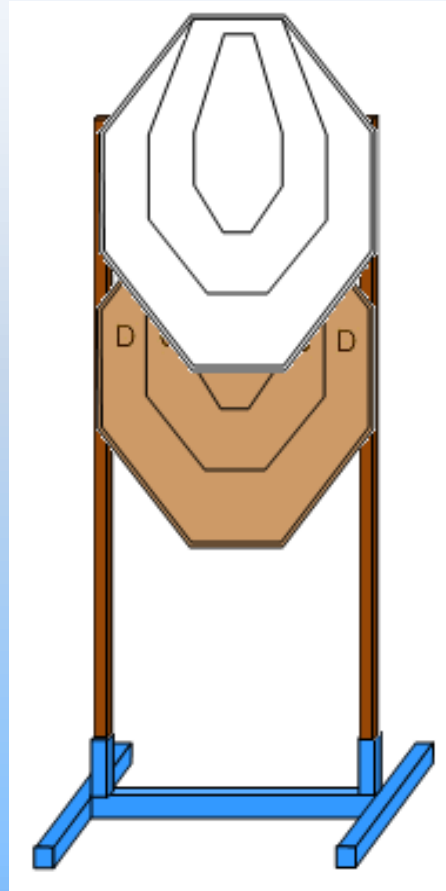
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|---|
| Acceptable | |
| Not Acceptable | X |



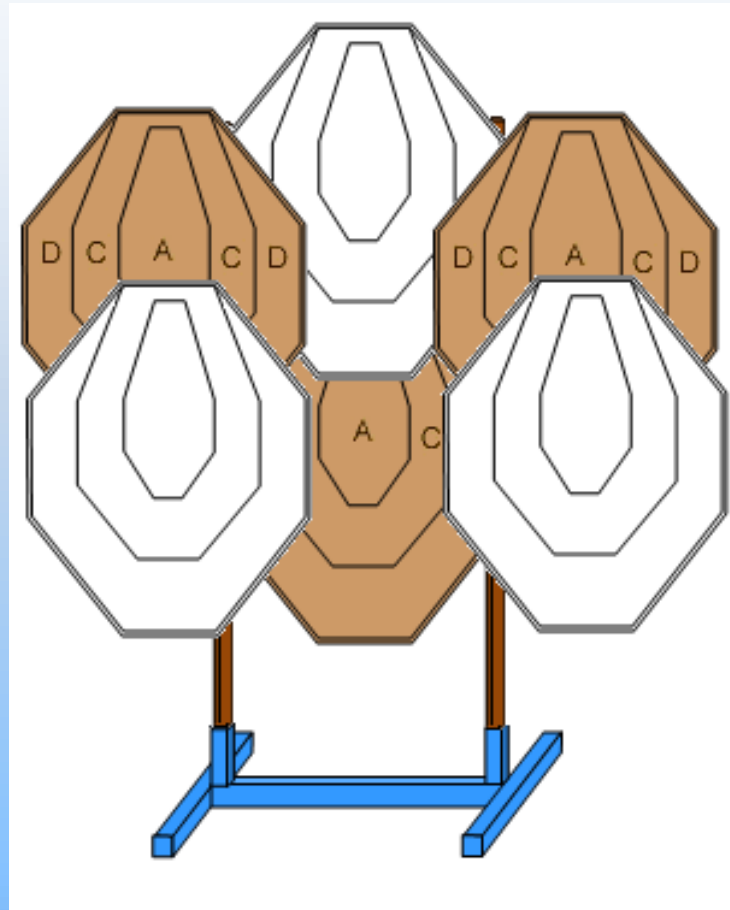
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|---|
| Acceptable | |
| Not Acceptable | X |



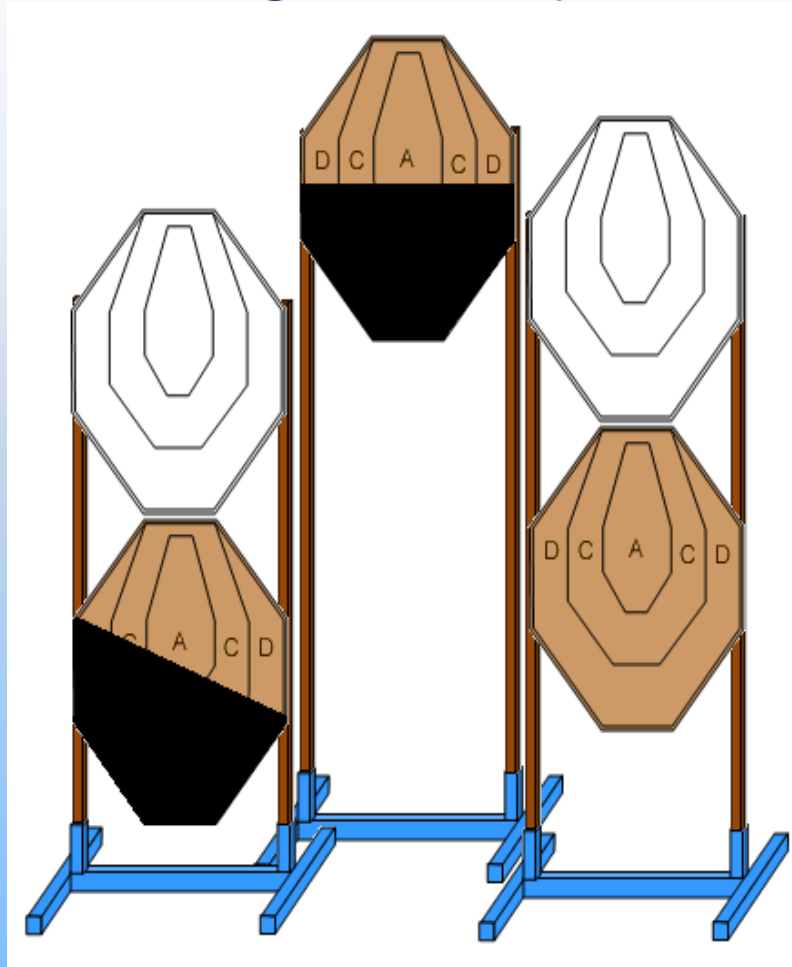
Acceptable and Non Acceptable Target Arrays



| | |
|----------------|----------|
| Acceptable | |
| Not Acceptable | X |



Acceptable and Non Acceptable Target Arrays



| | |
|----------------|---|
| Acceptable | |
| Not Acceptable | X |



End of Presentation